

Worksheet 29: Avatar



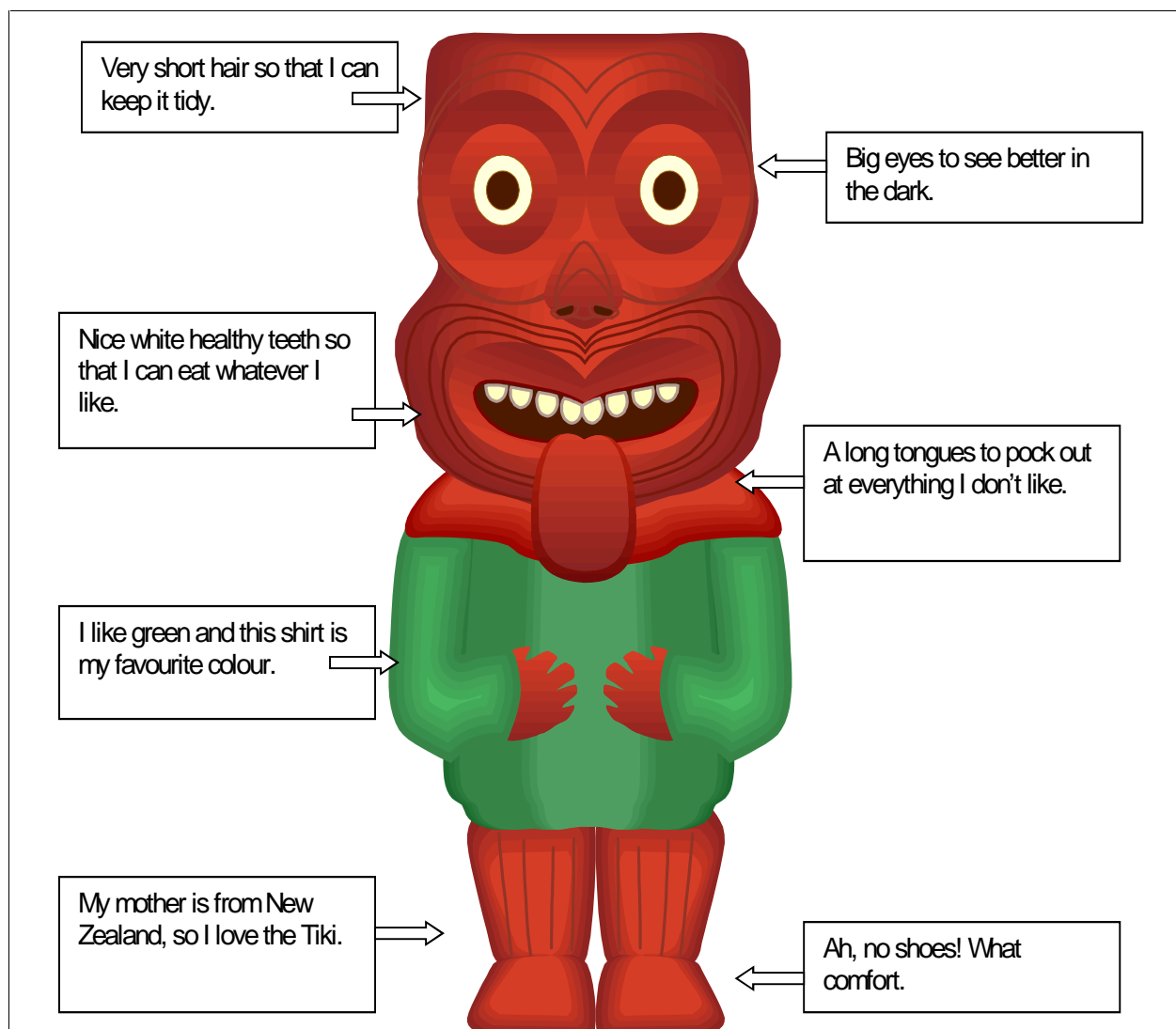
Student name: _____

Teacher: _____ Class: _____

The definitions for avatar are:

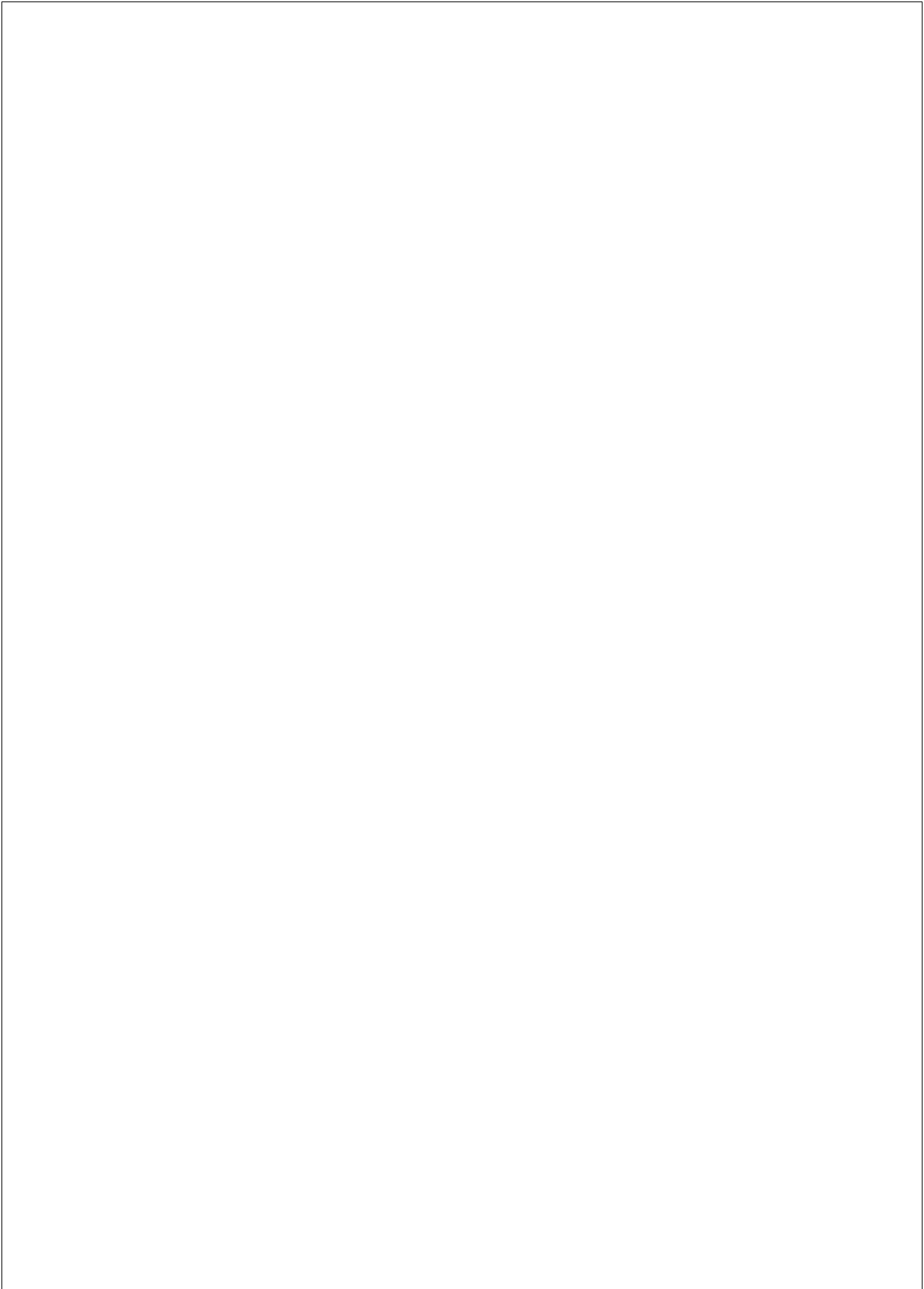
- Embodiment of something: someone who embodies an idea or concept.
- Image of someone in virtual reality: Online, a movable 3-D image used to represent somebody in cyberspace.
- Computer game persona: a character or persona of a player with a graphical representation.

Design your own 'ideal' avatar that you would use for an online game. You could use a computer drawing/animation program, for example, **Kahootz**, to design and construct it. Alternatively, you can represent the character by drawing or cut out images from a magazine and assemble them as a photomontage. Label the parts and say why you selected this to be your ideal. For example:



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Draft your ideas here:

A large, empty rectangular box with a thin black border, intended for students to draft their ideas. The box occupies most of the page below the text.